



STUDIO 86

FULL EQUIPMENT PACKAGE



GRIP EQUIPMENT

FLAGS AND NETS

1 48"x48" Flop Down Solid	2 24"x36" Solid	2 18"x24" Solid
1 48"x48" Open Trace Frame	1 24"x36" Single Net	1 18"x24" Single Net
1 18"x48" Cutter Solid	1 24"x36" Double Net	1 18"x24" Double Net
	1 24"x36" Silk	1 18"x24" Silk
	1 24"x36" Cucoloris (wood)	1 Flag Box, 18"x24"
	1 Flag Box, 24"x36"	

STANDS and RIGGING HARDWARE

2 High Boy Roller	2 4" Grip Head	1 Foam Core Holder
8 40" C-Stand w/ Sliding Leg, H+A	1 Bead Board Holder	1 Magic Arm w/ Maffer & Baby Pin
2 20" C-Stand w/ Sliding Leg, H+A		

ADDITIONAL EQUIPMENT

3 Full Apple Box	1 8' Ladder	6 Large Spring Clamps (#3)
3 Half Apple Box	1 10' Ladder	12 Medium Spring Clamps (#2)
3 Quarter Apple Box	1 Crate of Wedges	6 Small Spring Clamps (#1)
3 Pancake Apple Box	3 Sound Blanket	15 20# Sandbag

ELECTRICS EQUIPMENT

STANDS and HANGERS

1 Jr. Roller 3-rise	9 Baby Pipe Hanger	2 6" C-Clamp w/ Stud
1 Jr. Roller 2-rise, Mole	3 Jr. Pipe Hanger	2 8" C-Clamp w/ Stud
1 Jr. Stand Riser, 3'	4 Mafer Clamp w/ Stud	1 8" C-Clamp w/ Jr. Receiver
5 Baby Roller 2-rise	2 Gaffer Grip w/ Stud	2 3'-6" Stirrup Hanger
1 Beefy Baby Baby		1 Stirrup Hanger, Tele. 2'-5"

RIGGING HARDWARE

1 Baby Side Arm	1 Jr. Sidearm	2 Baby to Jr. Stud Adapter
1 Baby Offset	1 Jr. Offset	2 Baby to 3/8" Adapter "Norm"
3 Baby Wall Plate	1 Jr. Wall Plate	

CABLE AND DISTRO

1 60a 110v "Woodhead" Breaker	1 50' #2 5-wire Feed	4 50' Edison
1 100a 110v "Woodhead" Fused	1 50' 4/3 100a GPC	4 25' Edison
1 100a 110v "Lunch Box"	1 25' 4/3 100a GPC	3 Cube Taps
1 100a GPC M/ (2) 60a GPC F	1 50' 6/3 60a GPC	1 Edison Plug Strip
4 Cam FFM Solid	1 25' 6/3 60a GPC	

OPTIONAL LIGHTING EQUIPMENT

LED PACKAGE

1 Fiilex P360EX Bi-Color LED 3x DMX Kit	2 Litepanel LED 1'x1' Astra	1 Kino Flo Celeb 400 DMX LED
	1 Aladdin Bi-Flex 2 (100) 1'x2' LED	

CYC LIGHTING

4 Quasar, 4-Bank 2' Q-Line LED Lamp Kit w/ Kino Shell

Includes: 4 - Kino Flo, SHELL ONLY, 4-Bank 2' Fixture; 16 - Quasar, Q-Line LED Lamp 2' 3000K/5600K; 4 - Quasar Harness, 4-Bank Bi Pin to Edison w/ Switch